

PCReset

COLLABORATORS

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Chapter 1

PCReset

1.1 Contents

PCReset v1.1 (FREEMWARE) - 28th January 1996

Written by Paul Toyne

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Overview

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Thankyou

1.2 Overview

Overview of PCReset

PCReset is a simple commodity that enables you to use CTRL-ALT-DEL to reset your Amiga, as you do on the PC. I have implemented it as a

commodity to make it compatible with as many Amiga's as possible.

I wrote it for two reasons, the first being that after using PC's all day at work, I come home, and try to reset my Amiga using the CTRL-ALT-DEL keyboard combination, which, obviously doesn't work. The other reason is that I am annoyed by the fact that when you reset an A1200, the internal hard disk stops, then starts again, especially as it isn't necessary for it to.

Another use for this program is for those Amiga 1200 users who have connected an external keyboard. Without extra circuitry, the external keyboard can't produce a reset signal if CTRL-Left Amiga-Right Amiga, but the reset works okay using CTRL-ALT-DEL. Many thanks to the person who e-mailed me this information, if you would like to mail me again, then I will include your name in the documentation if you want.

1.3 Requirements

Requirements for PCReset

PCReset requires an Amiga with a minimum of Kickstart 2.0. It also requires the commodities.library, which can be found in the Libs drawer of the Workbench disk.

1.4 Installation

Installation instructions for PCReset

To install PCReset, either drag it's icon into the WBStartup drawer on your boot disk, or copy the file to somewhere in your path, then add the following line to your S:User-Startup file :

```
run <>NIL: PCReset
```

It will be started automatically every time you boot up.

1.5 Disclaimer

Disclaimer

This software is provided "as is" without warranty of any kind, either expressed or implied. By using it, you agree to accept the entire risk as to the quality and performance of the program. Should the software prove defective, you assume the cost of all necessary servicing, repair or correction.

1.6 Copyrights

Copyrights

PCReset is ©1996 TLS Software.

BootUte 2.x is ©1995-1996 TLS Software.

BootUte is a trademark (tm) of TLS Software.

Amiga

Workbench

Kickstart are registered trademarks of Commodore Amiga Inc.

The icons have come from collections available on Aminet. Some of them have been modified slightly. I don't know who drew the icons, but I hope they don't mind me using them.

All other Copyrights, Trademarks and Registered Trademarks are acknowledged.

1.7 PCReset is FreeWare

FreeWare

PCReset is FreeWare, which means that the program is completely free, and if you paid for it, you were robbed!!

The program is still ©1996 TLS Software, but it can be copied freely without any problems.

If you decide that you like the software so much, and would like to send me something to reward my work, then see the Contacting Me section to find where to send it.

1.8 History of PCReset

PCReset's history

1.0 Released 21-Jan-96

First version of this small utility.

Strangely, this is exactly one year on from the release of my previous program, BootUte 2, spooky, huh?

1.1 Released 28-Jan-96

I forgot to put the 'DONOTWAIT' tooltype in the icon, so if PCReset was run from the WBStartup drawer, a message would appear after a few seconds asking if you still wanted to wait for the return message.

Also fixed a few typing mistakes in the documentation.

1.9 The future of PCReset

Future improvements and updates for PCReset

I can't really think of anything else that can be added to PCReset, so updates will only be made available if any bugs are found in the program.

This may well be my last software release on the Amiga because I am getting a

PC

in about 3 months time, though I will continue to support my Amiga software until either I sell my Amiga (not too likely), or it breaks.

1.10 Distribution

Distribution

PCReset is ©1996 TLS Software.

The PCReset package may be distributed using any method, as long as no profit is made from the distribution.

If you would like to include the program in a commercial package (not too likely) then

contact me

so we can come to some arrangement.

1.11 Information about the author

Information about the author

I was born on the 4th February 1975 in a village called North Ferriby,

near Hull in Yorkshire (now Humberside), in the wonderful country called England.

I have many interests, and sadly (as some will say) the interest in my Amiga has declined recently, mainly due to the fact that I am using computers all day at work, and I don't particularly want to use them at home in my spare time.

Other things have contributed to my lack of interest in my Amiga, such as my monitor breaking (CBM 1942 Dual-Sync), so I've been stuck using an old Hitachi colour TV through the built in RF modulator on my A1200 :(and the inability I have to run UNIX on my Amiga.

I do plan on keeping my Amiga for as long as possible, but I am intending on buying a
PC
in April 1996.

I am an avid fan of most types of motorsport, but I especially enjoy touring car racing, and rallying (though, unfortunately, both are too expensive for a poor student to participate in).

To contact me either

Snail-mail

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ENGLAND

(if you require a reply, please include sufficient funds for return postage)

Internet E-Mail

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World Wide Web (WWW)

<http://www.elsa.dmu.ac.uk/~pt>
or
<http://www.cms.dmu.ac.uk/~pt>

MUSH

MUSH is a multi-user game where lots of players from over the world connect to a particular server, they talk with other people who are connected, build things, and generally have a lot of fun.

Anyway I am on a great MUSH in the UK, it is run by my local internet provider, who, incidentally is run by some friends of mine. If you're interested in connecting to the MUSH, it's called 'Absolute Mush', and can be contacted by telnetting to `mush.foobar.co.uk` port 6250, my name is 'Paul' on it.

1.12 Thanks and greetings

Thankyou's and greetings

I wish to thank the following people for their support

- Oliver Norton - Maybe we should go to see films on a Sunday evening more often, I quite enjoyed it.
- Alan Parker - Where is the map you promised to snail-mail me?
- Michael Morris - Damn, I forgot to phone this evening, hmm, I might just do it in a few minutes.
- Dave Jones - Nice to hear from you mate, I wonder how many bugs and optimisations your program can find in this then?
- Martin Bastable (Babbage) - Glad to hear your project is going okay, but don't you think you ought to get a book teaching you how to do pointers in C? I won't be able to help you with them when you have left.
- Val Hite - Many thanks for uploading the previous release to AmiNet, can you do the same with this one please?
- Darwin Steele - Have you gone on a holiday or something? I've not heard from you for a while.
- Neil Toyne - I reckon you should be banned from playing Worms because you're too good at it. Just wait until I get my PC, then I'll be able to practice so that I can beat you at least once.
- Caroline RR - Please make my life a bit easier, and say 'yes' the next time I ask you out.

and last, but not least

- My parents - Thanks for the support you have given me through everything I have done.

If you have a Super Nintendo Entertainment System (also called a SNES, or a Super Famicom) why not get hold of Ken Griffey Baseball. It's written by my friend Oliver, and you should find that my name is in

it as one of the players :-)

1.13 PC

I said it would never happen, but it appears that it is.

"What? What?" I hear you say.

I'm going to get an IBM compatible PC, this is mainly due to the fact that for my final year project at university I will need to have UNIX and X-Windows installed on my computer unless I want to spend all of my spare time at the university using their UNIX workstations.

After carefully weighing up several factors I decided to go for a PC, and run Linux on it, as opposed to upgrading my Amiga to a suitable standard, then running Linux or NetBSD on that.

One of the main considerations was the cost, for a little more than it would cost me to upgrade my Amiga I could have a very high specification PC, that would be far more powerful than my Amiga would be, also I wouldn't be investing a considerable amount of money in a 'dead' machine as the Amiga really is.

I am intending on getting a PC with the following configuration :

- Pentium 133MHz Processor.
- 16 Megs RAM.
- 1 Gig Hard Disk (plus the 1/5 gig from my 1200).
- 15" Monitor capable of 1280x1024 non-laced.
- Tower Case.
- Quad Speed CD-ROM.
- SoundBlaster AWE32 SoundCard.

Probably some other stuff as well, but most of the stuff I have connected to my Amiga will be able to be used with a PC, ie modem, high density disk drive, printer etc. etc.

In the last documentation I said a Pentium 120MHz Processor, but as prices are coming down daily, I can now afford a 133MHz processor :-)

If you would like to discuss this decision with me (you won't change my mind though) then you can
contact me
.

Thankyou very much to the person who sent me an e-mail trying to make me stay with the Amiga, unfortunately I am still going to get a PC, but at least it proves that people out there downloaded my program and actually took time to read my ramblings :-)
